

THE DEVIL'S CROSSROADS

Caitlin Sprague

Attraction Treatment – Scene 4: Silver Forest

SCENE 4: SILVER FOREST

TALENT:	Camouflaged creature, Helena/Jorge (M/F)
HANDHELD PROPS:	N/A
SCENIC DESIGN:	Trees, vines, bushes, shrubs spray-painted silver
PROPS/DÉCOR:	Ravens in trees; ravens on dead demon hunter dummies; demon hunter dummies: bloody, affixed to trees by knives, eyes gouged out, one is shirtless with a pentagram carved into his chest
MEDIA/AUDIO:	General Audio: ravens cawing, violin music; hissing stinger, triggered by talent
MEDIA/VIDEO:	N/A
LIGHTING:	Spot lights on ravens in trees, on dead demon hunters; spot light on Camouflaged Creature, Helena/Jorge, triggered by talent; ambient blue light;
SPFX:	N/A
NOTES:	N/A

DESCRIPTION

We exit the gallery and emerge in a forest coated entirely in glimmering silver. A cold blue light throws an ominous mask over the scenery, while a flock of ravens caws threateningly at us from the tree line. Behind their voices is the violin, its tune slower than in the gallery but spasmodic: missing beats, going off-tune, pausing abruptly.

As we move through the space, we pass bloodied and dead bodies (*dummies*) affixed to trees by knives in the heart and abdomen. One is shirtless with a pentagram carved into his chest, indicating that these are demon hunters. Their eyes are gouged out, the culprits unknown; but they may be the ravens sitting atop them, pulling and feasting on their tendons.

But aside from the increasingly irritable flock, the forest is eerily calm and empty. There's no movement other than black beaks and feathers. Given the demise of our peers, though, put on conspicuous display, we know something is out there, waiting – watching. Every second that goes by, our paranoia increases.

Our eyes are so hyper-focused on signs of something unusual or out of place that when a pair of red eyes suddenly opens next to us, we scream and jump across the room. A closer look reveals a human-shaped form blending seamlessly into the silver foliage. It hisses at us, sending us running to the exit.

REFERENCE PHOTOS: SILVER FOREST



REFERENCE PHOTOS: RAVENS



REFERENCE PHOTOS: MURDERED DEMON HUNTERS



The Devil's Crossroads

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Character Sheets

SCENE NUMBER/DESCRIPTION:	2: Silver Forest
CHARACTER NAME:	Camouflaged creature, Helena/Jorge (M/F)
MAZE SPOT LOCATION:	Nestled in front of a silver tree and behind a silver shrub
BACKSTORY INFORMATION:	Helena/Jorge is a demon resident of the Silver Forest, the first layer of Hell. They have lived in the forest for so long that they have literally become part of the forest, obtaining their color and blending seamlessly into its backdrop. They have been tasked by the Devil to capture wayward souls that pass through the crossroads into Hell and turn them over to Him and are willing to wait in the same position, unmoving, for decades to achieve their goal.
COSTUME DESCRIPTION:	Silver body suit
MASK OR MAKEUP:	Silver makeup, silver hair, silver horns that look like tree branches, red contacts
HANDHELD PROP:	N/A
OPERATIONAL PROP (PUPPET OPERATION; TRIGGER OPERATION):	Trigger hissing stinger
IDLE ACTION:	Perfectly still
CHARACTER MOVEMENT:	Quick, agile
SCARE ACTION:	Eyes open, hiss at guests
CHARACTER DIALOG:	N/A
ADDITIONAL NOTES:	N/A

REFERENCE PHOTOS: CAMOUFLAGED CREATURES

